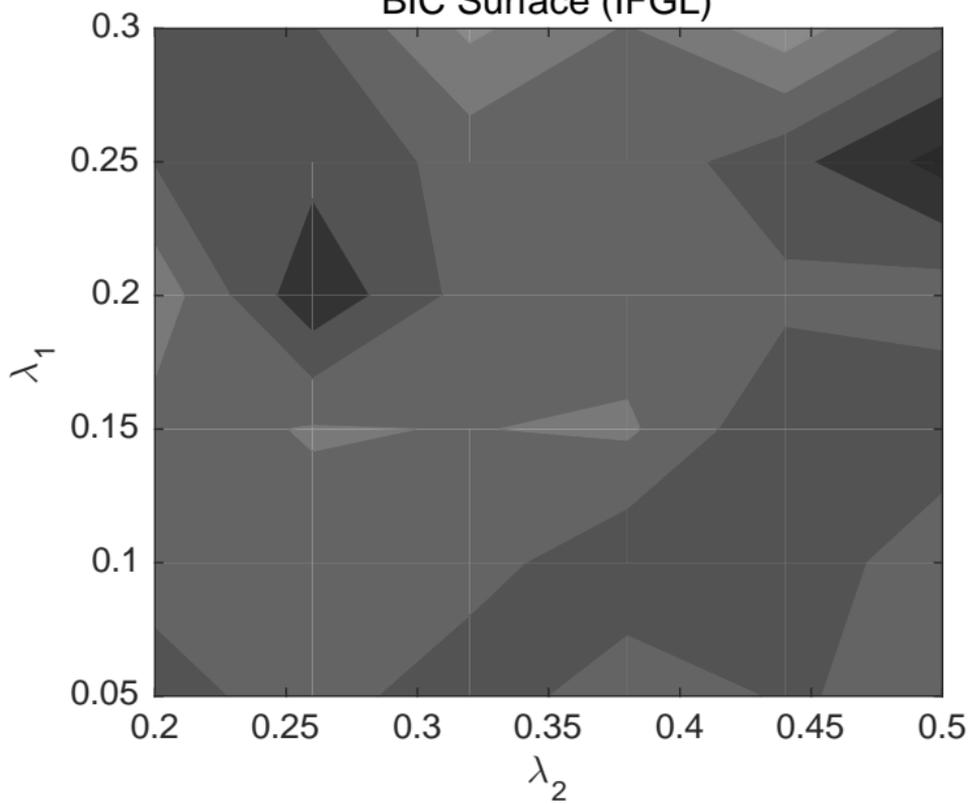


BIC Surface (IFGL)



F_1 -Surface (IFGL)

